

ANANDA GAUTAMA SEKAR KHOSMANA

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Detail-oriented and analytical individual with strong technical problem-solving abilities and a collaborative mindset. Passionate about DevOps practices and AI integration, with a particular interest in building reliable deployment pipelines, improving system scalability, and integrating intelligent features into modern applications.

EDUCATION

Universitas Indonesia

Bachelor of Computer, Information System, Faculty of Computer Science

2024 - Present

- Current GPA: 3.78/4.00

EXPERIENCES

Teaching Assistant - FASILKOM UI

Universitas Indonesia, Depok

Teaching Assistant of Programming Foundations 2

Jan - Jun 2026

- Mentored students in Java, OOP, data structures, and algorithmic problem-solving.
- Assisted students with debugging, code review, and programming best practices.
- Facilitated tutorial sessions and provided academic support for coursework and exams.

Software Engineer, IT Development Division - COMPFEST 18

Universitas Indonesia, Depok

Expert Staff

Mar 2026 - Present

- Developed responsive frontend features for the official COMPFEST website.
- Collaborated with backend engineers and designers to deliver seamless user experiences.
- Improved website performance, accessibility, and cross-browser compatibility.

Business and Partnership Bureau - BEM FASILKOM UI 2025

Universitas Indonesia, Depok

Deputy

May 2026 - Present

- Maintained and enhanced internal web platforms for BEM FASILKOM UI to ensure reliability and accessibility.
- Led the development of full-stack web applications for external clients and internal initiatives.
- Coordinated with stakeholders to deliver web solutions aligned with project requirements.

ACHIEVEMENT

TOP 50 OF BudayaGO! Indonesian Cultural Digital Innovation Competition 2025

National

Issued by Ministry of Culture of the Republic of Indonesia

Nov 2025

- Among 627 competing teams, secured a place in the Top 50 during the preliminary stage.
- Contributed to frontend development of **Rantai Skena**, an integrated digital platform bridging Indonesia's DIY alternative music scene through user-friendly and responsive web interfaces.

ADDITIONAL

- **Skill:** NextJS, React Router, TailwindCSS, NodeJS, NestJS, Django, PostgreSQL, Docker, Railway, Vercel
- **Language:** Fluent level or native language in Bahasa Indonesia; Working proficiency in English.
- **Certifications & Training:** Software Engineering (RevoU).